World of the Protas

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This fan-fiction article, **World of the Protas**, was written by Adalwulf of Aedirn. Please do not edit this fiction without the writer's permission.

This article, **World of the Protas**, is part of the Extended Ancient Pantheon Expanded Universe. It may not be consistent with other timelines.

Realm of the Gods

Type

Omniversal Realm

Level

Cosmic

Location

Hidden

Inhabitants

Protas

The **World of the Protas** is a realm found outside of the concepts of Space & Time where the Protas reside. It is approximately the size of a large capital city and its surrounding lands. This space is enclosed in a barrier however it is much larger than it appears with several locations containing sub-spaces and realms inside the confines of structures. Each pair of **Protas** has a district that reflects their embodiments.

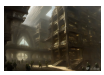
Characteristics

Existing outside of Space & Time, it is impossible to reach or detect the **World of the Protas** without access to Protasic Magic as it doesn't exist in any particular place or in any particular timeline.

Locations

The Aetheric Alchemy Forge

Known as the **Deus Vita** or the **Deus Anima**, this is an apparatus used to create life, new races/species of life and construct souls through combining Etheric energy, alchemy as well as Protasic magic. The Grigori race was made using the Protas' own Ichor, a uniquely colored liquid they have instead of blood, it can also be used to identify their heritage.



The Barracks of the Protasic Army

A district featuring multiple buildings that contain many pocket dimensions used to house and feed the forces of the Protasic Army.

The Fields of Dumera & Xyzotl

A spacious sub-space managed by Dumera and Xyzotl for flora research as well as maintaining food supplies for the Protasic Army, despite being called '*The Fields*' it is an enormous space, with lifeforms native to it that help propagate and manage the crops without supervision.

The High Palace of the Primes

The home of the Prime Protas, the queen Asherah, and her mate the king known as The Source, it is a massive palace adorned in silver and gold-like materials.

Palace of the High Spirits

This was originally the home of the embodiment of Light, Metatron , and his wife Betlena, the embodiment of Spirits, but it is now used occasionally when they visit the World of the Protas.

Palace of Duty and Order

The home of Xaknera, the embodiment of Duty and Oaths and her husband Ritarin, the embodiment of Law and Order up into the 17th century Xaknera would rarely visit as she was out in the Multiverse searching for The Source under orders from Asherah.

Palace of Beasts and Agriculture

The home of Wijun, the embodiment of Hunting and Fauna, and Dumera, the embodiment of **Agriculture and Flora**, it contains a time-space containment field that houses many environments in which the pair keep their experiments and samples.

Palace of Wisdom and Science

The home of Cimbris, the Embodiment of Wisdom and Healing and Noxlena, the embodiment of Science and Logic, it features technological marvels, advanced Protasic science/magic in its construction. Included in its structure are the Library of Cimbris as well as Noxlena's Laboratory. It is comprised of a specialized material inside of which an ever-expanding pocket dimension exists to make room for Cimbris' and Noxlenas' ever increasing research, discoveries, experiments and accumulated data.

Palace of the Sky and Harvests

The home of Ituna, the embodiment of the Sky and Stoms and Xyzotl, the embodiment of the Harvest and Natural Beauty, contains a command center through which Ituna directs the weather of the multiverse where it needs to go, while Xyzotl has a multi-dimensional map room through which he and his sister Dumera plan and grant blessings through the multiverse to farmers and crops.

Palace of Trickery and Chance

The home of Idos, the embodiment of Trickery, Punishment & Charisma and Orlena, the embodiment of Luck, Chance and Wealth, it resembles a district of large casino-like structure with many venues for entertainment and chance, it often serves as a place of entertainment for bored Protas.

Palace of Ice and Night

The home of Quxasis, the embodiment of Ice & Winter, and Huses, the embodiment of the Dark and Monster, the district featured large crystalline structures with dark surroundings, it was moved by the pair following the disappearance of The Source to the Para-elemental Plane of Ice. The space where the district was remains an empty void waiting for the land to return.

Treasure Palace of the Protas

The Portal Gates

A series of archways that contain portals for Protas affiliated worlds, are set into 'town squares' in between districts in the Protas 'city'.

The Gateway of Ice

A gateway made of Permafrost holding a portal between the World of the Protas and the para-elemental Plane of Ice out of the para-elemental gateways it is the oldest.

The Gateway of Air

A gateway made of Floatstone holding a portal between the World of the Protas and the elemental Plane of Air .

Gateway of Water

A gateway made of Fluinese holding a portal between the World of the Protas and the Plane of Water.

The Gateway of Ether

A gateway made of Prayrium holding a portal between the World of the Protas and the Plane of Ether.

The Gateway of Earth

A gateway made of Mecrite holding a portal between the World of the Protas and the Plane of Earth.
The Gateway of Minerals

The Gateway of Steam:
A gateway holding a portal between the World of the Protas and the Plane of Steam

The Gateway of Fire

A gateway made of Flaurium holding a portal between the World of the Protas and the Plane of Fire.

The Elemental Square

The Protas portal network

The Gateway of Spirit:
A gateway made of crystalline amethyst with engraved Protasic runes holds a purple portal between the **World of the Protas** and the **Spirit Realm**.

The Gateway of Fey: A gateway made of two trees that intertwine at the top are wrapped in silvery thorns covering the tree trunks which are covered in Protasic Runes. A warm golden portal between the **World of the Protas** and Tír na nÓg. Being around this gateway evokes in mortals a sense of wonder and curiosity.	**The Gateway of the Spiral**: A gateway that leads to the central chamber of the Spiral.	**The Gateway of Fangs: A gateway made of obsidian with carved dalvinite Protasic runes obsidian structure, crimson red hue reminiscent of blood and holds a portal between the World of the Protas and the Vampire's World.**
	~~Gateway to Sky~~ Gateway to ???: A gateway in which the connection was permanently severed following the fall of the realm on the other side to the Grigori.	

Notes

This realm exists primarily in the Extended Ancient Pantheon Expanded Universe.